



MINI-ROOS

HANDBOOK

2020

UNDER 12



MINI-ROOS FOOTBALL

This handbook with rules and playing format provides assistance to instructing referees, coaches and managers to implement Mini Roo Football Games.

Mini Roo football is a modified form of 11-a-side football designed to meet the need of players between U/6 and U/12 age groups

It is structured for the players to have fun and enjoyment leading to progression of 11-a-side format as they get older.

PROVEN BENEFITS

- Improved technical ability with more touches of the ball and goal scoring opportunities.
- Quicker decisions and improved reaction time by playing on smaller fields.
- Improves confidence and self-esteem.
- A more active child is healthier, smarter and a more productive member of the community.

RESIDUAL BENEFITS

- The rest of the world is playing small sided games and we are part of the football world.
- Parents are introduced to the game in smaller, understanding doses.
- Mini Roo football is a great place to train new referees.



PROGRESSION THROUGH MINI-ROOS FOOTBALL

PLAYING FORMAT	UNDER 6 & 7	UNDER 8 & 9	UNDER 10 & 11	UNDER 12
Points table and Finals	No	No	No	Yes
Number of Players	4 v 4	7 v 7	9 v 9	9 v 9
Goalkeeper	No	Yes	Yes	Yes
Field Size	Length: 30m Width: 20m	Length: 40m-50m Width: 30m -40m	Length: 60m-70m Width: 40m -50m	Length: 60m-70m Width: 40m -50m
Quarter Line	No	Halfway between centre line and Goal line	Halfway between centre line and Goal line	
Penalty Area	No	Depth: 5m Width: 12m	Depth: 5m Width: 12m	Depth: 5m Width: 12m
Offsides	No	No	No	Yes
Goal Size	Width: 1.5m-2m Height: 0.9m-1m	Width: 2.5m-3m Height: 1.8m-2m	Width: 4.5m-5m Height: 1.8m-2m	Width: 4.5m-5m Height: 1.8m-2m
Ball Size	3	3	4	4
Playing Time	2 x 20 minutes	2 x 20 minutes	2 x 25 minutes	2 x 25 minutes
Half Time Break	5 minutes	5 minutes	5 minutes	5 minutes
Referee	Game Leader	Instructing Referee	Instructing Referee	Referee



AGE GROUP – UNDER 12

LAWS OF THE GAME

FIELD OF PLAY

Dimensions

The field should be rectangular in shape - Length: 60m – 70m, Width: 40m – 50m.

Markings

Markers or painted line markings.

If no centre circle is marked opposing players from the kick off or restart after a goal are to stand 5m from the half way line.

Goal Size

Width: 4.5m – 5.0m, Height: 1.8m – 2.0m

When taking goal kicks opposing players must stand 10m from the goal line as per by-law below

6.2.1 For matches where By-Law 8.2.3 applies (grades Under 12 and Under 13), that ground shall also have easily visible posts or cones placed at the 10m (U12) 25m (U13) mark out from each goal line, placed 1m outside each touch line.

Penalty Area

Rectangular – Depth: 5.0m, Width: 12m

Penalty kicks are taken 8m from the goal line

The Ball

Size 4

Duration of Game

2 x 25 minute halves

Half-time break of 5 minutes

Number of Players

9 v 9 – Including Goalkeeper



A maximum of five (5) substitutes are permitted which may rotate during the entire game.

The coach or manager may make substitutions when there is stoppage of play during the game.

The U12 format is similar to 11v11 and will be played under the laws of the game with referees, offsides, red/yellow cards, competition points etc. Please refer to the Hills Football By-laws and The Laws of the game for all other rules.